**AMENDMENTS TO THE CLAIMS** 

The following listing of claims will replace all prior versions, and listings, of

claims in the application:

**Listing of Claims:** 

1. (Currently Amended) Game apparatus, comprising:

a game board, the board including:

a front face having a plurality of openings therein;

a rear face connected to the front face, the front and rear faces being

spaced from each other so as to define a cavity therebetween; and

means for selectively covering and uncovering the openings;

a plurality of calling cards, each calling card displaying information in the

nature of a question; and

a game card, the game card being of a size and shape to fit within the cavity,

wherein the game card has opposed side edges, and at least one side edge has a

pair of spaced notches, the game card displaying answers to the questions on the

calling cards, the answers being in register with the openings in the front face when

the card is disposed in the cavity, the answers being exposed for observation when

the openings are uncovered and the answers being shielded from observation when

the openings are covered.

(Original) The apparatus of claim 1, wherein:

a plurality of game cards are provided, the game cards being of the same size

and shape; and

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the cavity is of a size and shape to accommodate the plurality of game cards.

3. (Original) The apparatus of claim 1, wherein a plurality of game cards are

provided, each game card displaying answers to questions that are related by

subject matter.

4. (Original) The apparatus of claim 3, wherein each game card has two sides,

each side having different answers displayed thereon.

5. (Original) The apparatus of claim 1, wherein the game board is used on a

playing surface, and further comprising means for supporting the game board at an

inclined angle on the playing surface.

6. (Original) The apparatus of claim 5, wherein the answers are positioned on

each game card such that when the game card is placed within the cavity and the

game board is positioned at an inclined angle to the playing surface, the answers will

appear to be centered in the openings.

7. (Original) The apparatus of claim 5, wherein the means for supporting the

game board at an inclined angle to the playing surface includes:

at least one leg pivotally secured to the rear face; and

a compartment included as part of the rear face for receiving the leg, the leg

being movable from a first position where the leg is completely disposed within the

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compartment to a second position where the leg extends outside the compartment.

8. (Original) The apparatus of claim 1, wherein the front face includes a peripheral frame and a front cover attached to the frame, the front cover being

generally of the same shape as the frame, the openings being formed in the front

cover.

9. (Original) The apparatus of claim 8, wherein the frame further includes:

a pair of beams that are disposed along opposed edges of the frame, the

beams being generally parallel with each other;

a pair of peripheral cross-supports that are disposed along opposed edges of

the frame and generally perpendicular to the beams, the peripheral cross supports

being connected at their ends to the beams, each peripheral cross-support having an

inner edge and an outer edge;

a plurality of interior cross-supports that are disposed between the opposed

edges of the frame and generally perpendicular to the beams, the interior cross

supports being connected at their ends to the beams, each interior cross support

having two opposed edges;

a track disposed along the inner edge of each peripheral cross-support; and

a track disposed along each edge of each interior cross-support.

10. (Original) The apparatus of claim 9, wherein the front cover includes:

an interior face, the interior face having raised edges that in use are disposed

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adjacent to the tracks.

11. (Original) The apparatus of claim 10 wherein the means for selectively

covering and uncovering the openings is in the form of a slidable cover that includes:

a panel;

a tab projecting outwardly from of the panel; and

a pair of flanges that extend outwardly from the panel, the flanges in use

being disposed between the opposed tracks and raised edges.

12. (Currently Amended) The apparatus of claim 1, wherein the game card has

opposed side edges, each side edge has a pair of spaced notches, and the game

card has two spaced sets of answers displayed thereon, and further comprising a

release included as part of the game board, the release engaging a selected notch to

secure the game card within the cavity in a desired position relative to the openings

such that a selected set of answers appears in the openings.

13. (Original) The apparatus of claim 1, wherein the front face is colored, the

means for selectively covering and uncovering the openings is colored, and the color

of the front face is different than the color of the means for selectively covering and

uncovering the openings.

14. (Original) The apparatus of claim 1, wherein the openings are arranged in a

rectangular array.

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- 15. (Original) The apparatus of claim 1, wherein each calling card further includes the answer to the question, a clue related to the answer, and one or more talking points related to the question.
- 16. (Original) Game apparatus for improving a person's memory and adapted for use in a group setting, comprising:

a plurality of game boards for use on a playing surface, each board including:
a front face having a plurality of openings therein, the openings being
arranged in a rectangular array, the front face including a peripheral frame and a
front cover attached to the frame, the front cover being generally of the same shape
as the frame, the openings being formed in the front cover;

a rear face of approximately the same size and shape as the front face and connected thereto, the front and rear faces being spaced from each other so as to define a cavity therebetween;

a slot along one edge of the connected front and rear faces that permits access to the cavity;

the frame further including a pair of beams that are disposed along opposed edges of the frame, the beams being generally parallel with each other, a pair of peripheral cross-supports that are disposed along opposed edges of the frame and generally perpendicular to the beams, the peripheral cross supports being connected at their ends to the beams, each peripheral cross-support having an inner edge and an outer edge, a plurality of interior cross-supports that are disposed between the opposed edges of the frame and generally perpendicular to the beams,

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the interior cross supports being connected at their ends to the beams, each interior cross support having two opposed edges, a track disposed along the inner edge of each peripheral cross-support, and a track disposed along each edge of each interior cross-support;

the front cover further including an interior face, the interior face having raised edges that in use are disposed adjacent to the tracks; and

covers for selectively covering and uncovering the openings, each cover being slidable and including a panel, a tab projecting outwardly from of the panel, and a pair of flanges that extend outwardly from the panel, the flanges in use being disposed between the opposed tracks and raised edges;

a plurality of calling cards, each calling card displaying information in the nature of a question;

a plurality of game cards of the same size and shape and being capable of being disposed within the cavity, the game cards displaying answers to the questions on the calling cards and being related by subject matter, each game card having two sides with each side having different answers displayed thereon, the answers being in register with the openings in the front face when the cards are inserted in the cavity, the answers being exposed for observation when the openings are uncovered and the answers being shielded from observation when the openings are covered, each game card having opposed side edges, each side edge has a pair of spaced notches, and the game card has two spaced sets of answers displayed thereon; and

a release included as part of the game board, the release engaging a selected notch to secure the game cards within the cavity in a desired position relative to the

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openings such that a selected set of answers appears in the openings.

17. (Original) The apparatus of claim 16, further comprising at least one leg

pivotally secured to the rear face and a compartment included as part of the rear

face for receiving the leg, the leg being movable from a first position where the leg is

completely disposed within the compartment to a second position where the leg

extends outside the compartment and supports the game board at an inclined angle

to the playing surface, and wherein the answers displayed on each game card are

positioned such that when the game card is placed within the cavity and the game

board is positioned at an inclined angle to the playing surface, the answers will

appear to be centered in the openings.

18. (Original) The apparatus of claim 16, wherein the questions are fill-in-the-

blank questions and each calling card displays the answer to the question, a clue

related to the answer, and one or more talking points related to the question.

19. (Currently Amended) A method for engaging a person suffering from memory

loss, comprising the steps of:

providing a game board, the board including a front face having a plurality of

openings therein, a rear face connected to the front face, the front and rear faces

being spaced from each other so as to define a cavity therebetween, and means for

selectively covering and uncovering the openings;

providing a plurality of calling cards, each calling card displaying information in

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the nature of a question;

providing a game card having answers to the questions displayed on the

calling cards;

inserting a game card into the cavity of each game board so that the answers

are displayed in the openings;

reading a question displayed on a selected calling card;

reading at least one talking point to facilitate a discussion among the players,

to provide further therapeutic benefit to memory abilities of the players;

covering the opening that displays the answer to the question that has been

read; and

continuing to read questions and cover openings until all of the openings on

the game board are covered.

20. (Currently Amended) The method of claim 19, wherein the questions are fill-

in-the-blank questions and each calling card displays a question, an answer to the

question, a clue related to the answer, and one or more the at least one talking

points point related to the question, wherein the at least one talking point relates to

facts about the question and the answer.

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